**Difference between HTTP1.1 vs HTTP2 :**

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| --- | --- |
| HTTP1.1 | HTTP2 |
| 1. It was created on 1997. 2. It works on the textual format. 3. There is head of line blocking that blocks all the requests behind it until it doesn’t get its all resources. 4. It uses requests resource inlining for use getting multiple pages. 5. It compresses data by it self. | 1. It was created on 2015. 2. HTTP2 was created over SPDY protocol. 3. It works on the binary protocol. 4. It allows multiplexing so one TCP connection is required for multiple requests. 5. It uses PUSH frame by server that collects all multiple pages. 6. It uses HPACK for data compression. |

# Objects and its internal representation in javascript :

Objects are important data types in javascript. Objects are different than primitive datatypes (i.e. number, string, boolean, etc.). Primitive data types contain one value but Objects can hold many values in form of Key: value pair. These keys can be variables or functions and are called properties and methods, respectively, in the context of an object.

Every object has some property associated with some value. These values can be accessed using these properties associated with them.

var myCar = new Object();

myCar.make = 'Suzuki';

myCar.model = 'Altros';

myCar.year = 1978;

myCar.wheels = 2;

After creating myCar object, the value inside the object can be accessed using keys.

i.e.

myCar.year

Output: 1978

These values can be accessed using brackets notation also.

myCar[year]

Output: 1978